

USB Device Drivers A Stepping Stone into your Kernel

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Agenda

- USB intro
- Motivation
- Attack surface
- Vulnerability identification
 - Hardware-aided approach
 - Emulated environment
- Crash analysis
- Some findings
- Conclusion

Who we are?

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 - Bug hunter / security researcher
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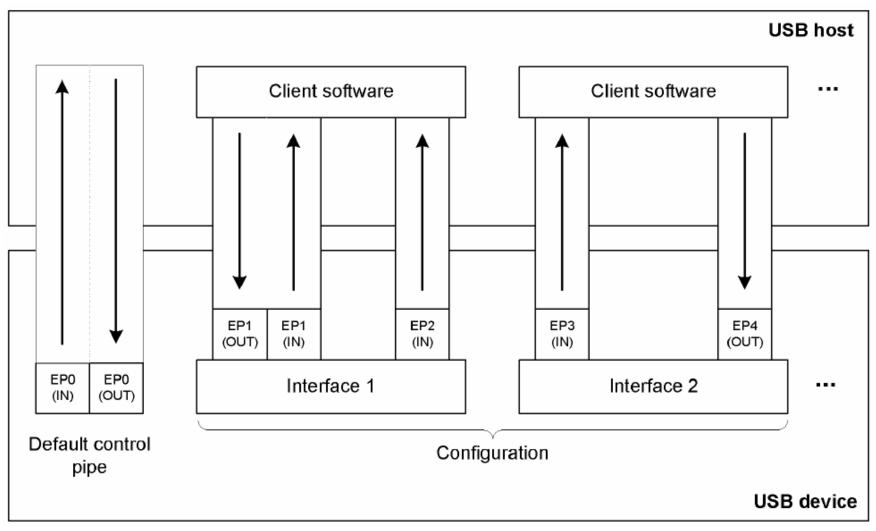
USB intro



USB concepts

- Host / device
- Enumeration
- Descriptors
- USB lingo
 - Endpoints
 - Pipes
 - Interfaces
 - Configurations

USB overview



Motivation

- Social engineering attacks
- Gain access to locked workstations
 - USB device enumeration starts even while workstation is locked!
- Digital voting pen
- Wireless USB (CWUSB)
- Unprotected USB ports...

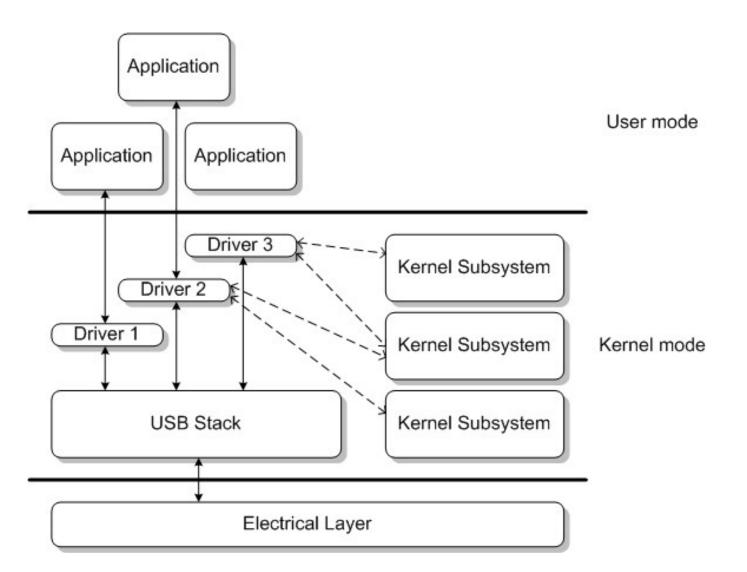
Motivation



Attacks

- Data leakage
- AutoRun malware
 U3 flash drives
- Malicious USB mouse/keyboard
- OS attacks
 - LNK vulnerability
- Bugs in USB stacks and device drivers
 - PSJailbreak

Attack surface



Vulnerability identification

- Hardware fuzzer
- USB over IP
- Emulated environments

Hardware fuzzer

- Direct connection to target
 - No middle layer which could influence results
 - Embedded devices can be fuzzed
- Disadvantages
 - Fuzzing target might stop responding
 - Fuzzing EPO on Windows XP (SP2)
 - Inflexible during development

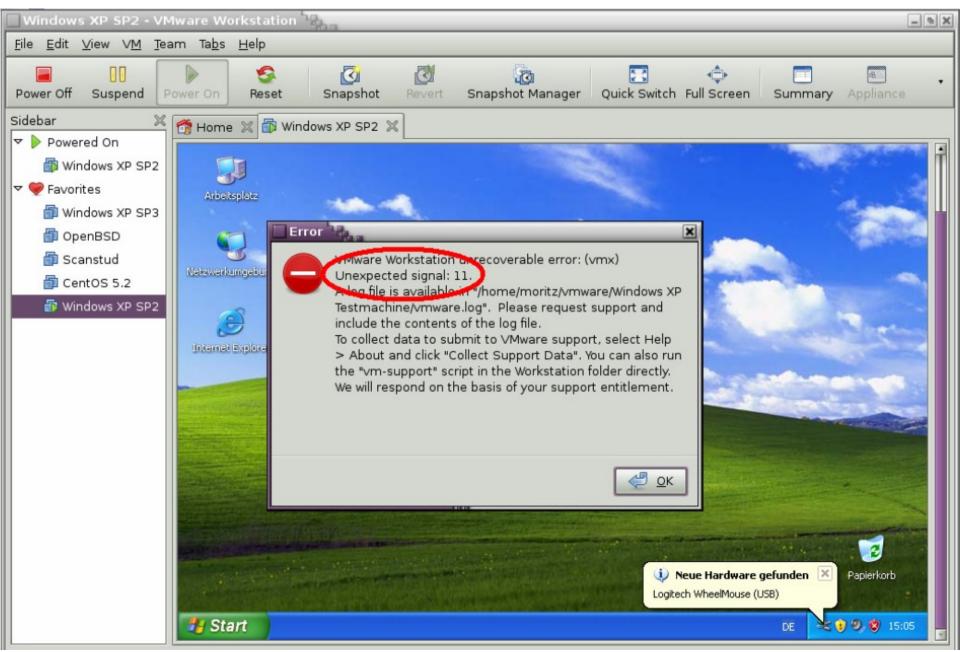
USB over IP

- Use of USB over IP bridge
- Easy access to raw USB packets
 - Existing fuzzers / fuzzing frameworks can be used
 - USB hardware sniffer
- All bridges we know of require software on the host :(
- Hardware USB-IP-USB bridge anyone?

Emulated environments

- Good target monitoring capabilities
- Virtual machine snapshots
 - Quickly recover non-responding target
 - Easy way to reproduce crashes
- Use of high level languages
- (Interesting) side effects...

...bugs in virtualisation software

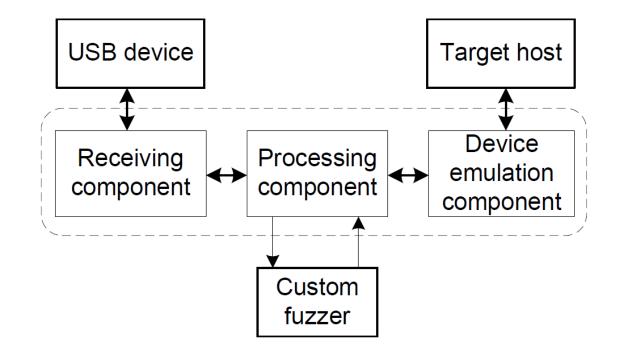


Fuzzing

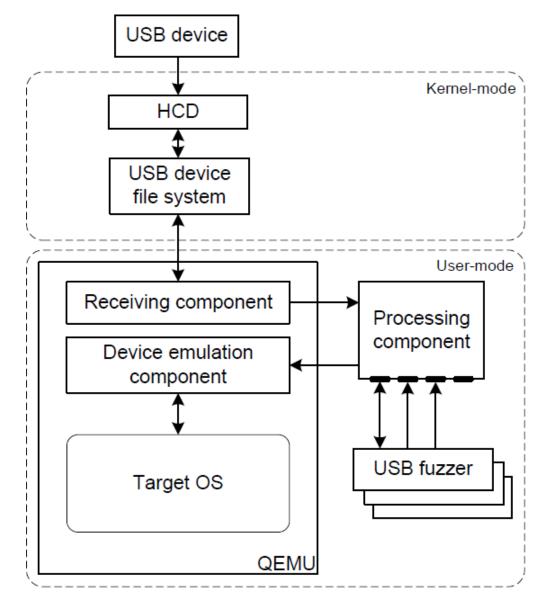
- Generation-based fuzzing
 - Time consuming
 - New device firmware
 - Good code coverage
- Mutation-based fuzzing
 - Good for first quick results
 - USB man-in-the-middle fuzzing

Fuzzing in emulated environments

- First approach
 - Implemented as a patch to Qemu
 - Complete fuzzing logic implemented in python
 - Easy development of custom fuzzers



Fuzzing in emulated environments



Fuzzing in emulated environments

- Current framework centered around Qemu

 Nothing restricts us to Qemu
- We also implemented a more generic prototype
 - Based on the same three components

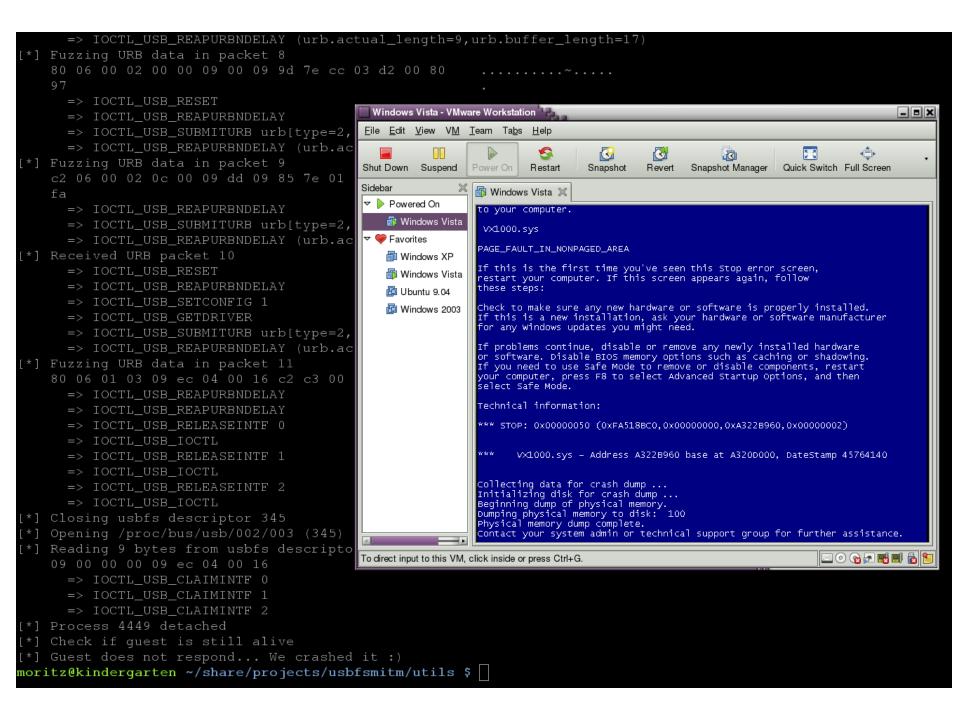
Universal man-in-the-middle fuzzer

- Based on USB device file system
- All USB communication passes through usbfs (/proc/bus/usb)
- Syscall interception (ptrace)
 - Fuzz data before it is passed to the virtualisation software
- Universal solution (Qemu, Vmware, ...)

No modifications needed

Universal man-in-the-middle fuzzer

- Automic device attachment/detachment
 - Qemu
 - usb_add host:0123:4567
 - usb_del host:0123:4567
 - Vmware
 - No VIX API available (AFAIK)
 - Re-attachment can be triggered by starting/stopping the VM



Crash analysis

- Reproducing a triggered crash
 - Re-apply the same modifications
 - Based on packet number received from host
 - Works best for crashes in enum phase
 - Doesn't really work for crashes after hundreds of packets beeing exchanged...
 - Replaying the whole communication
 - Works with easy protocols (e.g. HID)
 - Breaks with mass storage devices

Evaluation



- Apple iPod Shuffle
 - Mass storage device (talking SCSI)
 - Lots of communication after attachment
 - User-mode software (iTunes, iPodService.exe)
 - Software available on many systems

Apple iPod Shuffle

- Connected to Windows XP (SP2)
- Double-free of kernel pool memory in usbstor.sys

- Kernel pool memory corruption in disk.sys
 - While reading the partition table
- Two unclassified bug checks in usbuhci.sys
- Crash in iTunes iPodService.exe
 - NULL pointer deref

Various other devices

- Microsoft LifeCam VX-1000
 - Kernel oops on Ubuntu 9.04
 - NULL pointer deref in SN9C102 driver
 - NULL pointer deref on Windows Vista (SP2)
 - Inside vx1000.sys driver
- Various USB flash drives
 - NULL pointer deref on Windows Vista (SP2)
 - Inside the usbhub.sys driver
 - Call to NULL function pointer



Conclusion

- Fuzzing in emulated environment seems like the right approach
- Reproduction of crashes can be hard sometimes
- Potential for more vulns to be discovered
 - More intelligent fuzzing
 - 3rd party drivers?

Questions?



- Code will be published when ready...
 - Drop us a line, if you want to be notified (moritz.jodeit@nruns.com)